

Our Other games here!



You are archaeologists, trying to find mammoths that have been resting in the ice for thousands of years.

Be careful not to drown your fruitless searches in alcohol too much!

## Rulebook

2 to 4 players | 20 minutes | age 16+

## Components

41 cards

## Goal of the Game

Be the first to find 5 mammoths of different colors.

## Setup

Separate the cards into 2 piles: one with 20 empty glasses, and one with the remaining 20 cards. Shuffle each pile separately.



**Search card**



**Empty Glass card**



**Mammoth card**

Place the 20 Search cards in the middle of the table, in a 4x5 grid. The 'Search' side of the cards needs to be face up.

Give each player 5 Empty Glass cards. Any remaining cards are returned to the box.

Players are not allowed to look at the reverse side of the cards on the table. However, you may look at both sides of your own cards.



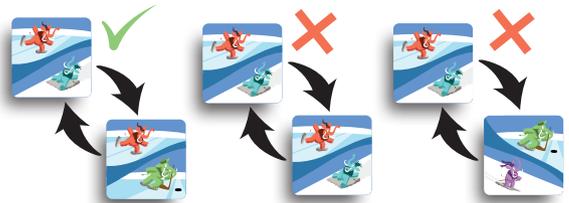
## Goal of the Game

The last player to attend a cocktail party starts the game.



He or she receives the first player card and must swap one of their cards with one of the 20 Search cards, by adhering to 2 simple rules:

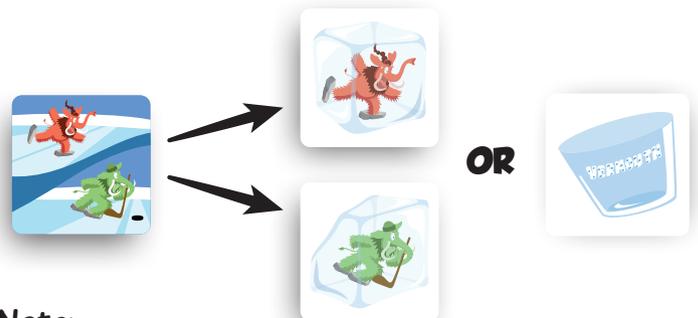
1. You may not swap with an identical card (one that shows the same 2 mammoths).
2. You must swap with a card that shows exactly 1 mammoth of the same color.



Place your hand card in the vacated slot of the card you took from the table, with the side of the glass facing down. In other words, its 'search' side needs to be visible. Place the card you took in front of you, with the 'empty glass' or 'mammoth' side facing up.

Search cards will either show an empty glass on their reverse side, or a mammoth in one of the colors depicted on its 'search' side.

For example: If the 'search side' shows a red and a green mammoth, the reverse side could contain a red or a green mammoth.



### Note:

If you ever have 2 mammoths of the same color in front of you, you must swap one of these cards during your next turn.

## End of the Game

When a player has 5 differently colored mammoths in front of themselves, the end of the game is triggered.

Finish the round so that all players have had an equal amount of turns.

At the end of that round, we'll know which explorer(s) won the game!

## Empty Glass

Each time you find an empty glass, you must take a sip.

Make sure to prepare your favorite cocktail before the start of the game.

**Warning: Alcohol abuse is detrimental to your health.**

## Variant

Sometimes you're the designated driver, or maybe you just don't like alcohol.

In that case, just use a soft drink of your choice.

English translation: Jo Lefebure for The Geeky Pen



Any questions about the rules?  
[www.azaogames.com](http://www.azaogames.com)