



Our Other games here!



2 to 6 players / 15 minutes / 6yo+

THE STORY

Deadly viruses are threatening the world! Fortunately for humanity, Penny & Céline, kickass nurses, are back. And they brought colleagues with them! Viruses better watch out, their time is running out!

GOAL

Rid your patients of terrible viruses that infect them and obtain the title of Nurse Supreme!

CONTENTS

- 4 rules cards (French) / 1 PRS Viral card
- 45 Virus cards
- 3 Virus Tokens (Pinky, Meany, Gory)

SETUP

- Shuffle the cards.
- Deal 5 cards randomly to each player, who takes them into their hands without turning them over. The remaining cards form the draw pile.
- Place the PRS Viral card in the center of the table, and the 3 Virus Tokens on it, so that a battle is formed between the 3.
- Flip the top card from the draw pile to the center of the table, it constitutes the "Decontamination Zone".
- The last person to have contact with a nurse begins.



DRAW PILE



PRS VIRAL CARD



DECONTAMINATION ZONE

HOW TO PLAY

You will have to empty your hand of cards to win. To do this, during your turn, play a card from your hand on the Decontamination Zone.

Congratulations, your patient's recovery is progressing!

To place a card, you must respect the following two placement rules:

The installed virus must ALWAYS:

- Be of equal or greater value to the last virus on the Decontamination Zone.
- Be of the same type or the type that beats him on the PRS Viral card as the virus on top of the Decontamination Zone.



It is possible to place a 1 on a 5, while still respecting the second placement rule. This allows you to reboot the laying of the cards AND activates an effect (see "viral effects").

- If you can't play, draw until you can play. When you draw, the visible part of the card on the draw pile represents the back of the card in your hand. So you don't know what you're going to get.

- If you don't want to draw, you can play the back of an opponent's card they have in hand, if this card meets the placement rules. Players cannot hide their card backs and must make them visible when asked.

Use this technique sparingly!

- Once you have played your card, your turn is over and the person to your left gets to play, and so on.

PRS (PAPER ROCK SCISSORS) VIRAL CARD

Each of the 3 viruses beats one of the other two and is beaten by the last, much like in a Paper Rock Scissors game. And during the game, these balances of power will change, the viruses being very unstable! (see "viral effects", below)

VIRAL EFFECTS

- When you play a 1 on a 5, you can change the order of the PRS Viral card in the center of the table by switching 2 tokens.
- When you play a card of the same value (1 on 1, 4 on 4...) AND of the same color, you choose a hand (including yours) that flips all his cards front/back.



END OF GAME

The first person to empty their hand of cards wins immediately and gets the legendary title of Nurse Supreme!

- When the draw pile is empty, you trigger the Critical Phase! Therefore, when you cannot play, you pass.
- If all players pass once in succession without anyone being able to play, the viruses win and everyone loses!

Shame on you.

CO-OP VARIANT

GOAL

Eliminate all viruses before the pandemic explodes!

- Setup is identical to the classic mode.
- When the draw pile is empty, the game ends immediately.

HOW TO PLAY

- Communicate, strategize and calculate your card plays so that everyone empties their hand on the same turn.
- If you have no more cards in your hand, and the game continues, you must start your next turn by drawing a card.

CO-OP VARIANT END OF GAME

The game ends in two ways:

1. You all manage to empty your hand on the same turn (without anyone having had to draw in the meantime): The game is collectively **won!**
2. The draw pile is empty: The game is collectively **lost!**

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